Skir

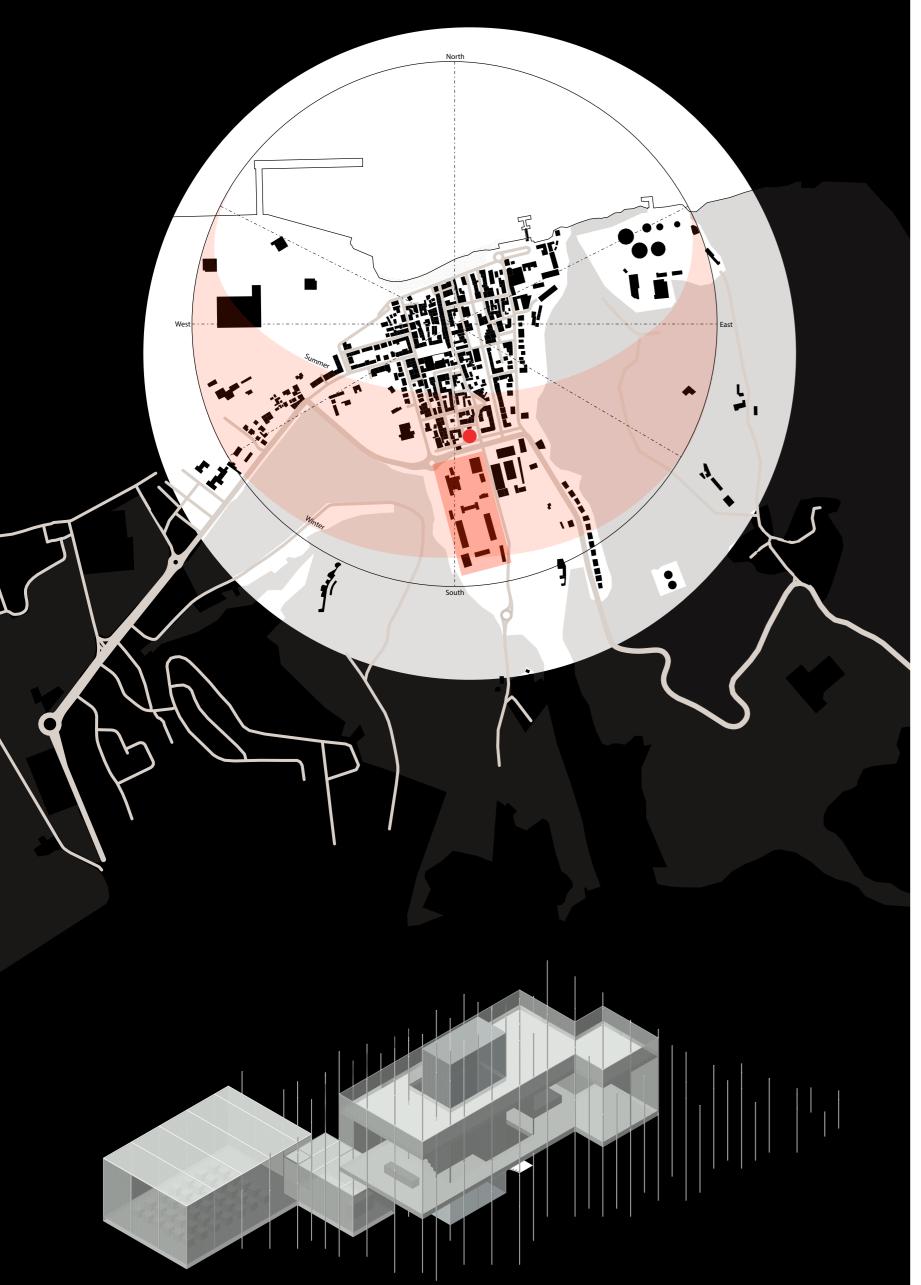
Trafaria

180 sqm

Polycarbonate sheets & metal columns

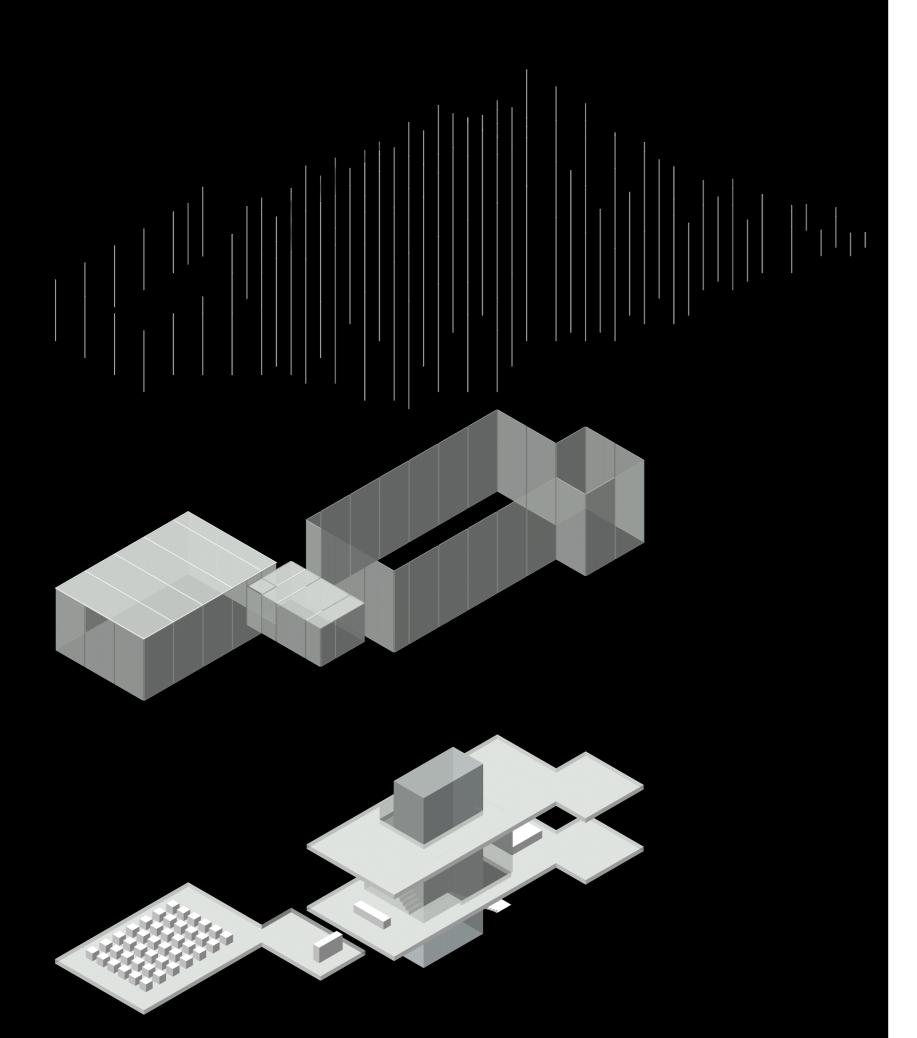
Situation

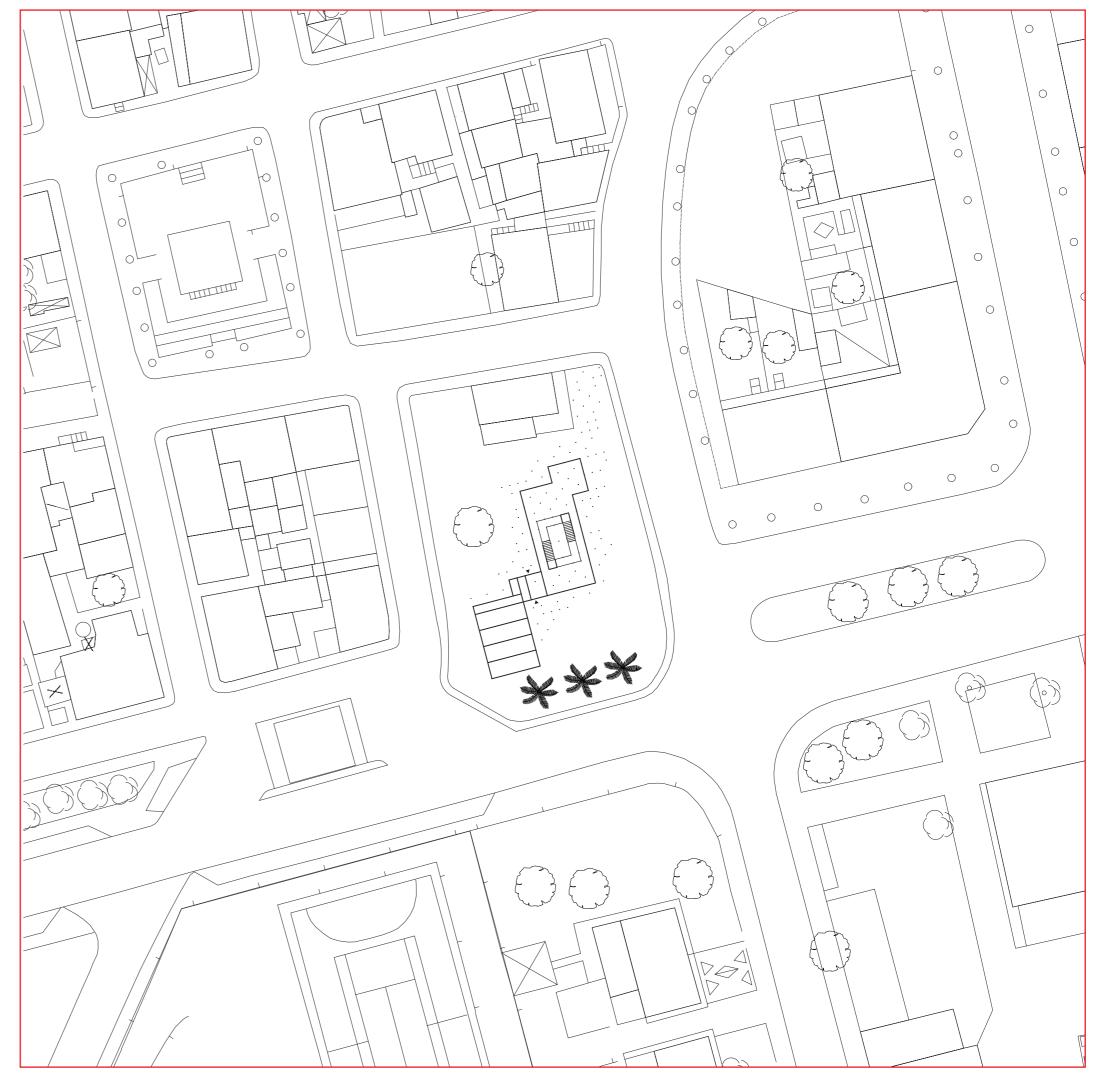
Skir is an info-box situated in the cross-section of the old town and the intervention area in Trafaria. It's a place reached by the pedestrians of the city, the visitors from the harbor and by those in cars. The position of the Pavilion fills a void in the developing town that ties the old to the new.



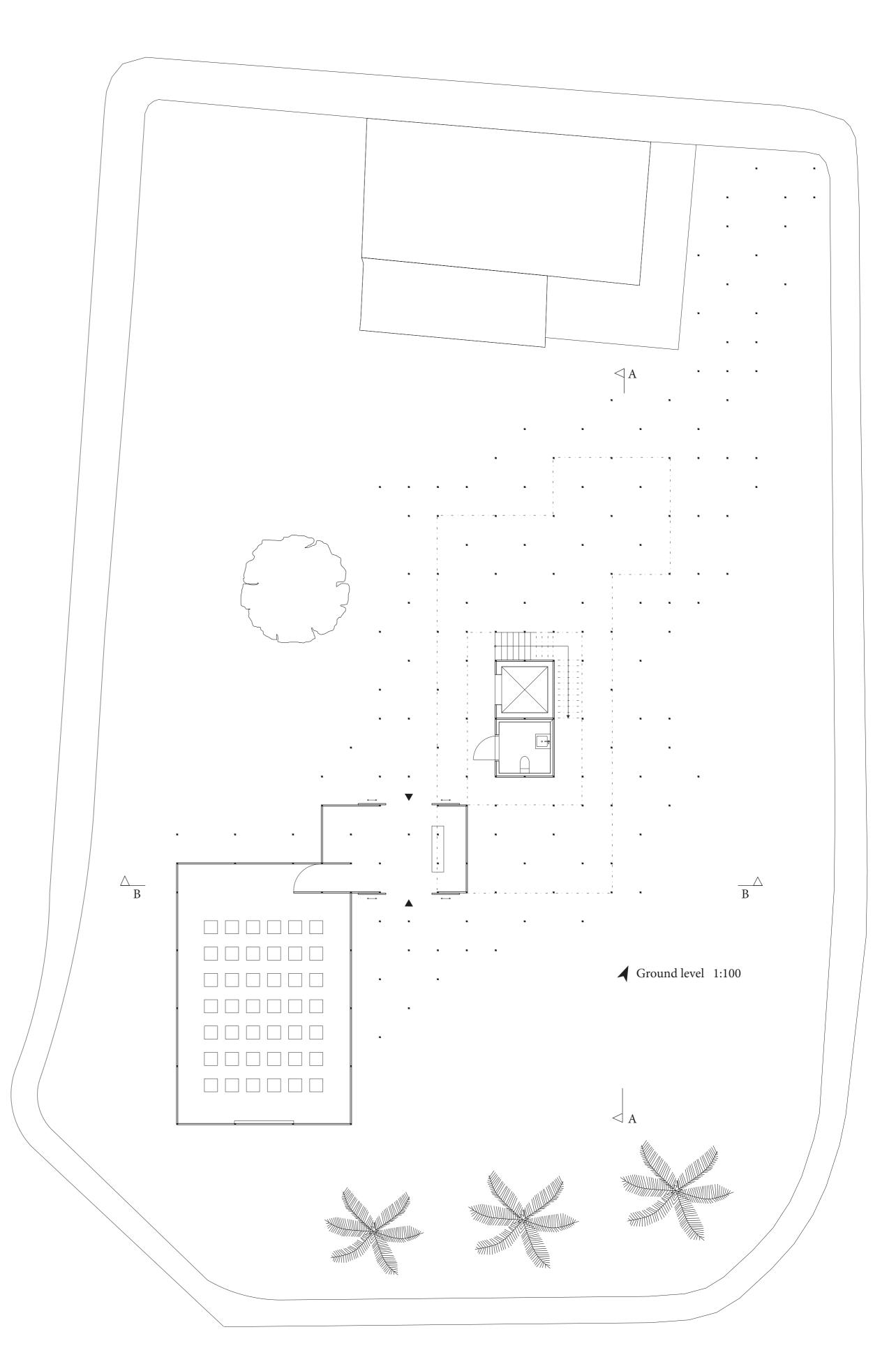
Concept

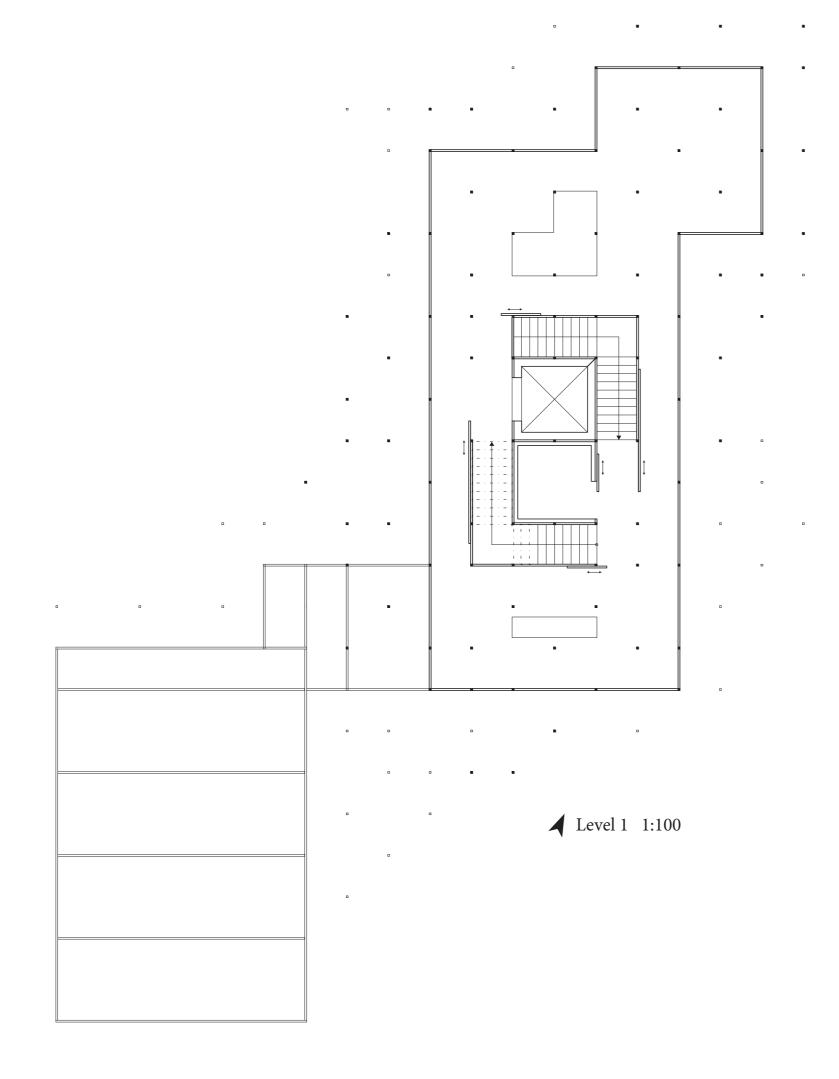
The concept began with an interest in the military area that is about to change. The H-shaped building on the site of intervention became a first inspiration for what was to come. The idea was to begin in the past and let it evolve, the H-shape went from rigid into a dissolving state, going from clear to disintegrated. The strictness of its' siluett still remains, but it is sheer, light and airy. The former closed shape has spread out, adjusting to the building functions. The visitor is met by a forest of metal columns and when entering the site one becomes surrounded and led to the entrance.

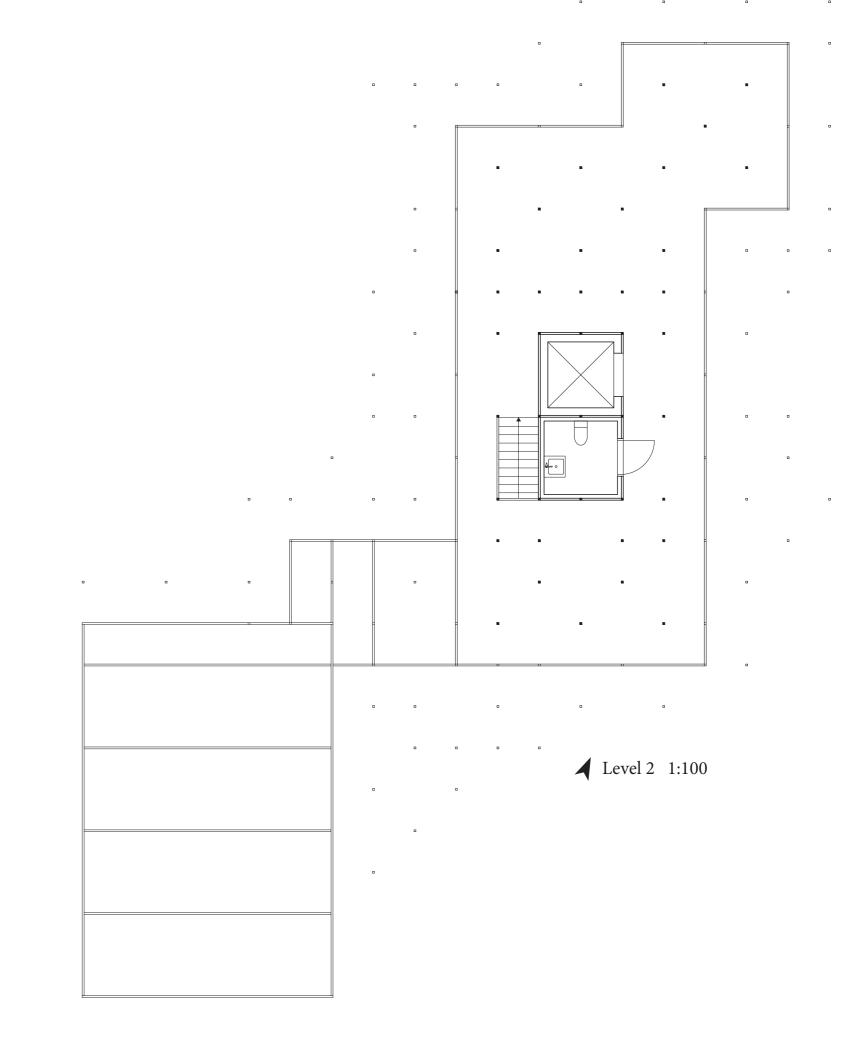




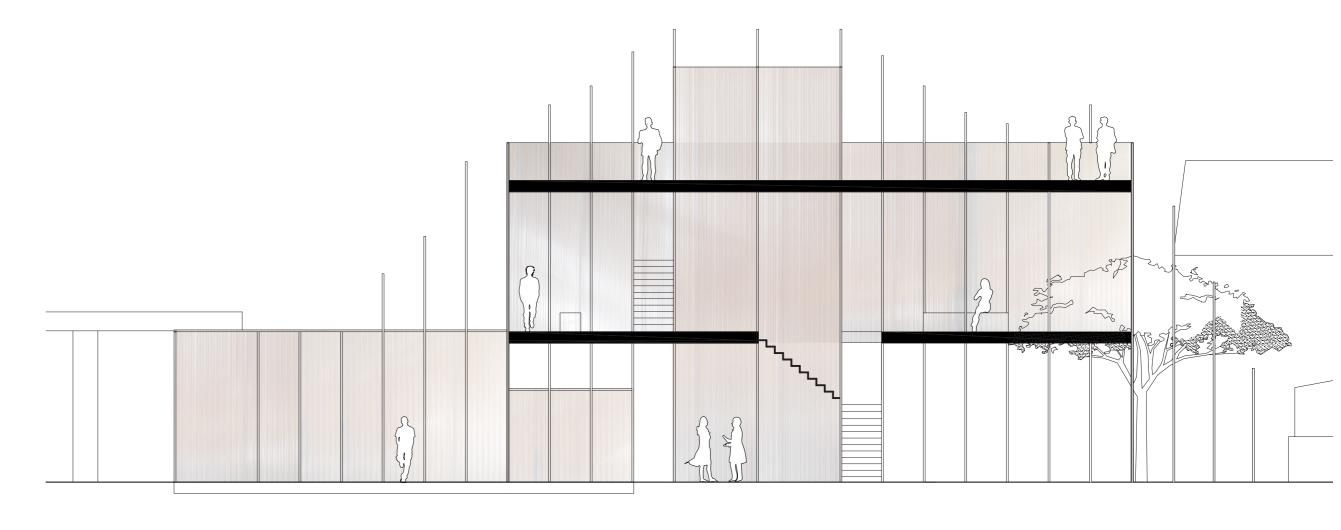
▲ Site plan 1:500











Shape & function

The pavilion is exploded into three volumes: auditorium, reception & exhibition hall. The exhibition hall wraps around a core which holds bathrooms, elevator and a projection room. Around this core are stairs leading you into the exhibition hall and further up to the balcony. This balcony overlooks both the center of Trafaria and the intervention area. Throughout the pavilion the circulation is key, the movement is centered around the core and allows visitors to explore every part of the pavilion in a natural manner.

Material

The metal structure is dense and thin, each column only 50 mm wide, making the volumes float in a forest of columns. The volumes consists of polycarbonate panels which reflect light, catches shadows and reveals siluetts moving inside, making the visitors part of the pavilion. From the inside glimpses of Trafaria shows trough the walls, giving space for imagination while learning about the future of Trafaria.

